Rules of Data visualization	
Rules of Data visualization	
(asynchronous component of lecture 3)	
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How to Make a Cood Plat	
How to Make a Good Plot	
1. Show the data.	
 Make patterns easy to see. Display magnitudes honestly. 	
Draw graphics clearly.	
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How to Make a Bad Plot	
1. Hide the data.	
2. Make patterns hard to see.	
 Display magnitudes dishonestly. Draw graphics unclearly. 	
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	-
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Mistakes in displaying data Mistake 1. Hide the data

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Mistake 1: Hide the data

How to hide data:

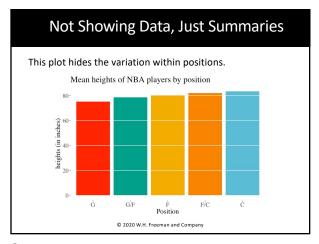
- Provide only statistical summaries.
- Over-plotting.

How to reveal data:

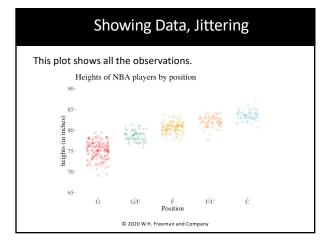
• Present all data points, while allowing all to be seen.

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Not Showing Data, Over-Plotting							
This plot hides the density of observations. Heights of NBA players by position							
	85 - 85 - 80 - 75 - 70 - 70 - 70 - 70 - 70 - 70 - 7						
	65-	Ġ	Ġ/F	F Position	F/C	Ċ	
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Mistake 2: Making Patterns Hard to See

How to hide patterns:

- Make one plot and call it good.
- Use unreasonable scales.
- · Arrange factors nonsensically.

How to reveal patterns:

- Explore multiple potential plots.
- Use appropriate scales.
- Arrange factors meaningfully.
 Arrange in order for ordinal, by mean for nominal.

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Nonsensical Order Hides Patterns Intuitive ordering of factors hides patterns. Heights of NBA players by position 90 8590 859065G G F F Position © 2020 W.H. Freeman and Company

Bad Axis-Limits Hide Patterns							
		ge scale (li		,	nides the patte	rn.	
400 - 400 - 100 -							
0-	Ġ	G'F © 2020 W.H.	F Position	F/C	Ċ		